# **Time Series Data at Scale**

## IEEE PES General Meeting August 7th, 2018 – Portland, OR



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## Michael Andersen



**Kevin Jones** 

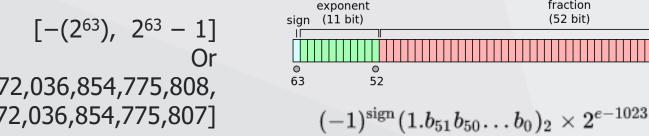


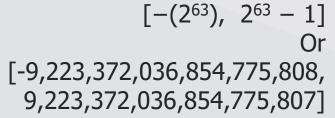
# (timestamp, value)

# (timestamp, value)

64-bit integer

64-bit float





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0

0

fraction

(52 bit)

#### **Types of Time Series Data**

## Regular

- Measurements by software or hardware sensors at regular intervals of time.
- Can represent an "analog" physical process.
- Disciplines:
  - Financial
  - Server metrics/devops
  - Science/Engineering/Industrial
  - IoT

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## Irregular

- Time stamped "event."
- Generated either by:
  - Users (ex: arrival of tweet)
  - External events (ex: threshold reached, etc)

#### **The Evolution of Time Series Data**



transactions, etc)

etc)

## **500 PMUs**

- 40 Streams/Channels
- 30Hz

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### 1. Don't move the data, move the calculations.

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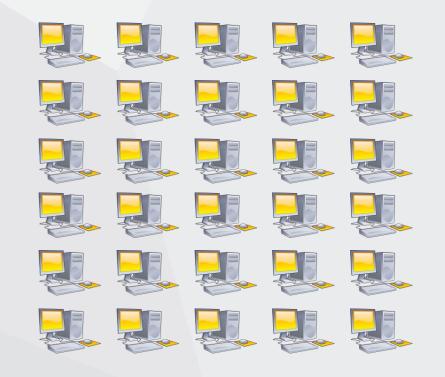
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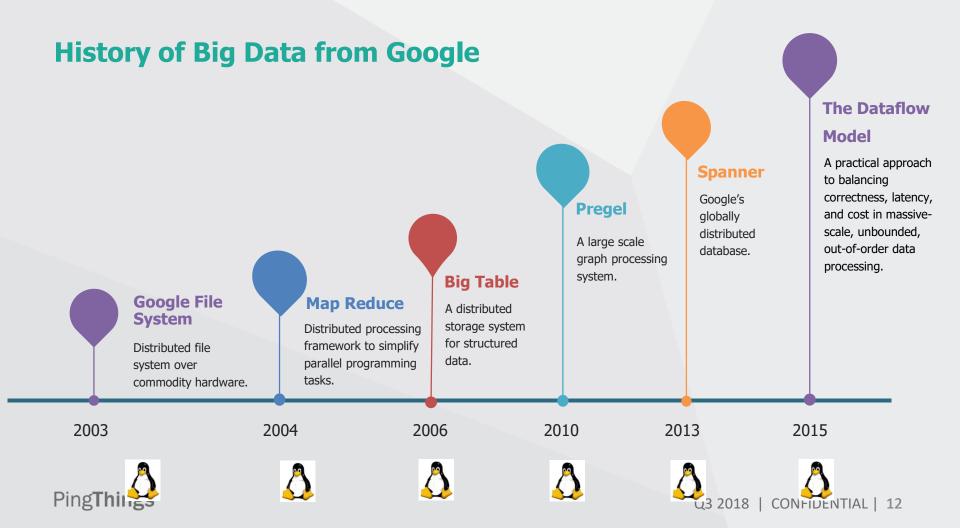


<u>Don't move the data, move the calculations.</u>
 <u>We are going to need a bigger [machine(s)].</u>

#### **Two Options**







The Three Generations of Big Data Systems

(1) Hadoop	(2) Spark	(3) Custom
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#### Workload

Dominant Analytics Paradigm

**Features** 

Limiting Reagent Batch processing

Classic Business Analytics

Map reduce Disk oriented Generic

Disk bandwidth

Iterative processing

Machine Learning

In memory Better tooling

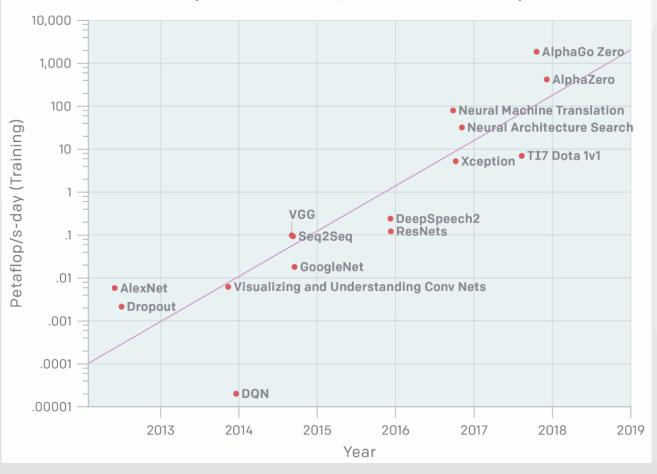
Memory capacity

Continuous processing

ML and Deep Learning

Data type specific Industry and application focused

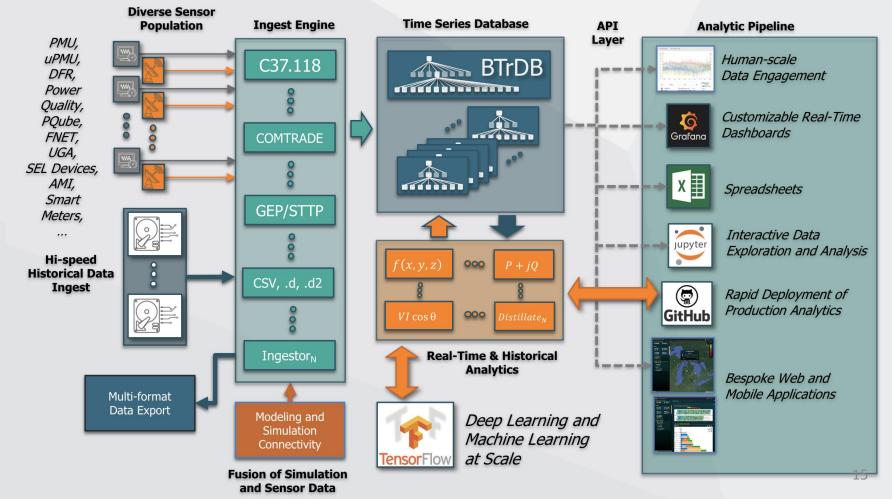
Compute



#### AlexNet to AlphaGo Zero: A 300,000x Increase in Compute

"We're releasing an analysis showing that since 2012, the amount of compute used in the largest AI training runs has been increasing exponentially with a 3.5 month-doubling time (by comparison, Moore's Law had an 18-month doubling period). Since 2012, this metric has grown by more than 300,000x (an 18-month doubling period would yield only a 12x increase). Improvements in compute have been a key component of AI progress, so as long as this trend continues, it's worth preparing for the implications of systems far outside today's capabilities."

#### **Universal Sensor Analytics Platform**



#### A True 3<sup>rd</sup> Generation Platform

- For heterogeneous, multi-scale, multi-resolution sensor data
- Open source, open source tools, open data formats
- Tested beyond 100,000 PMUs
- Each signal can be up to 1 Gigahertz
- Designed to make the humans better
- Horizontally scalable and distributed
- Analytics as a first class citizen

#### (timestamp, value)

(15151122000000000, 50.6285209655761)

(1515112200008333333, 50.6273155212402)

(1515112200016666666, 50.6269416809082)

(1515112200024999999, 50.6258087158203)

(1515112200033333332, 50.6216735839843)

(1515112200041666665, 50.6205940246582)

(1515112200049999998, 50.6227645874023)

(1515112200058333331, 50.6207199096679)

(1515112200066666664, 50.6192970275878)

(1515112200074999997, 50.6227836608886)

(1515112200083333330, 50.6249427795410)

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#### **Intrinsic Redundancy**

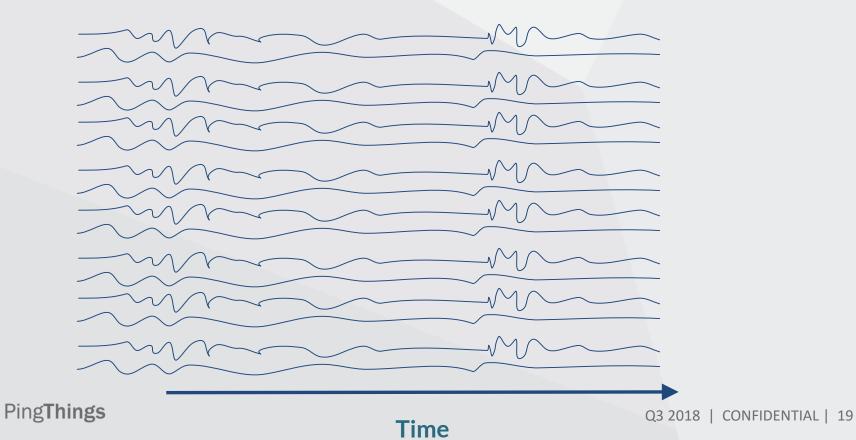
- Can compress timestamps and values
  - Lossy and Lossless
  - Intra-stream and Inter-stream

## • Many approaches available

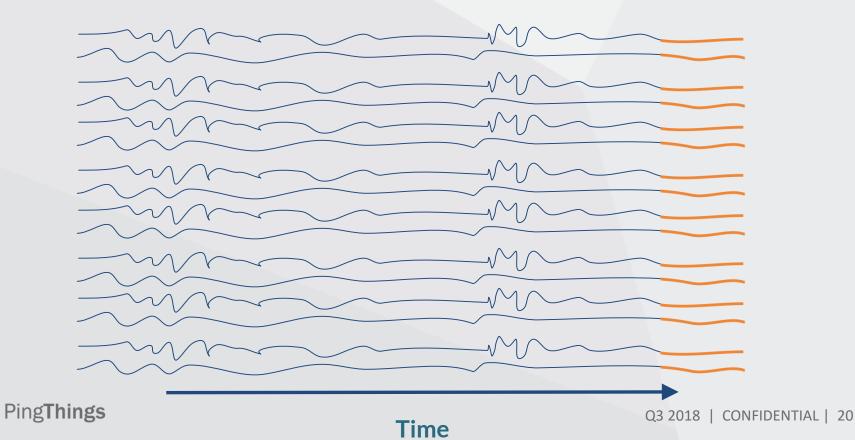
P. Lindstrom and M. Isenburg. Fast and Efficient Compression of Floating-Point Data. Visualization and Computer Graphics, IEEE Transactions on, 12(5):1245–1250, 2006.
P. Ratanaworabhan, J. Ke, and M. Burtscher. Fast Lossless Compression of Scientific Floating-Point Data. In DCC, pages 133–142. IEEE Computer Society, 2006.

- Classic space/time tradeoff
- 3:1 lossless compression 10:1 is possible

#### **Write Patterns**



#### **Write Patterns**



#### **Read Patterns**

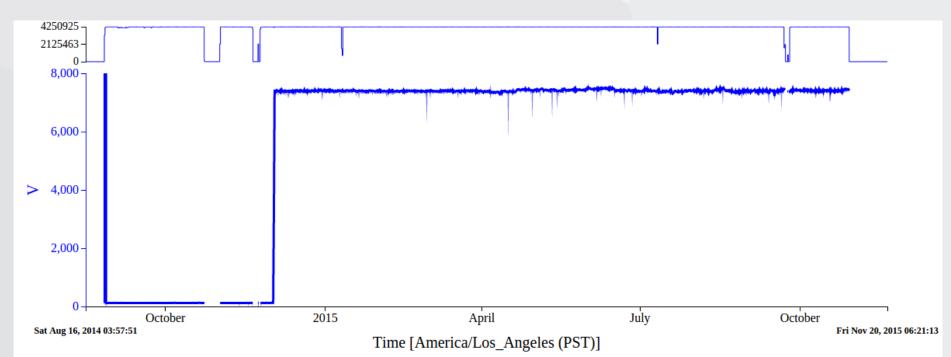
- 1. Human interaction and exploration of the data
- 2. Analytics
- 3. Training ML/DL Patterns

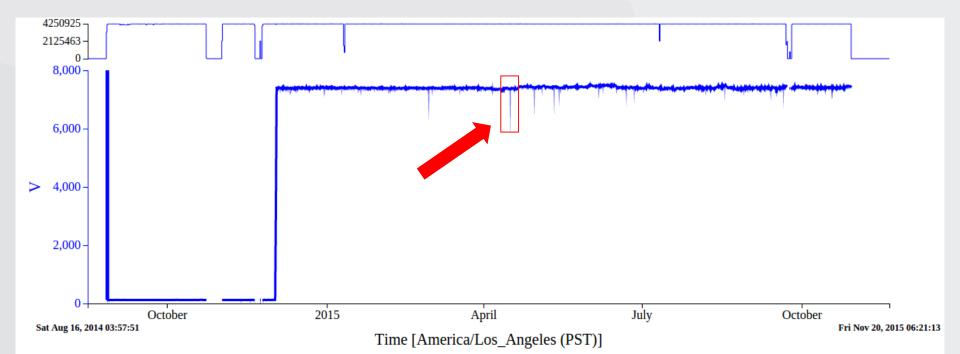
**Read Patterns** 

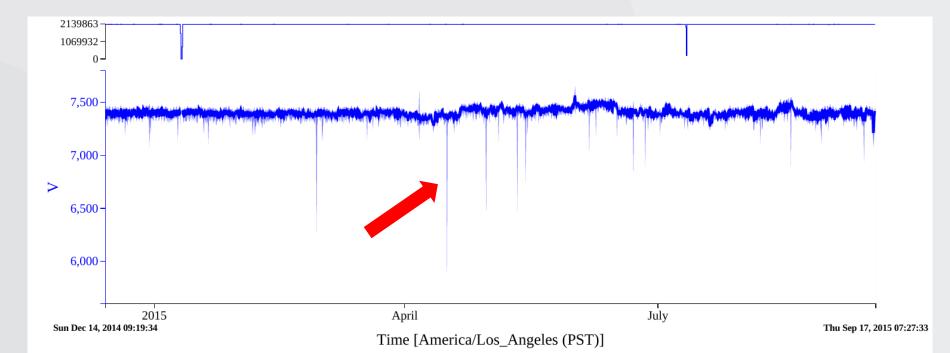
# "Overview first, zoom and filter, then details-on-demand."

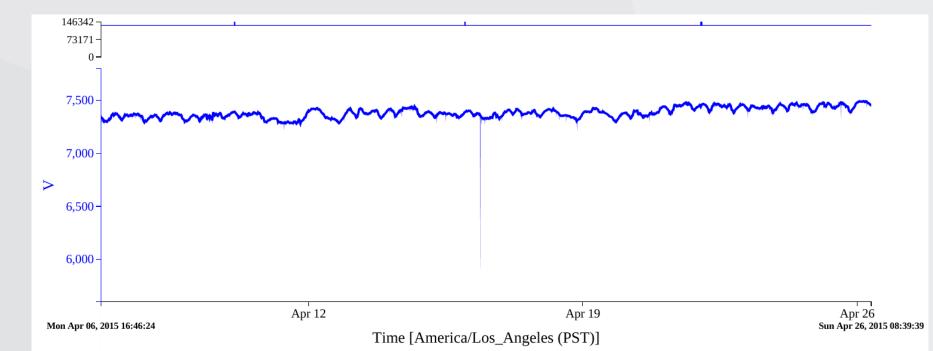
The Visual Information-Seeking Mantra [Shneiderman, 1996] summarizes many visual design guidelines and provides an excellent framework for designing information visualization applications.

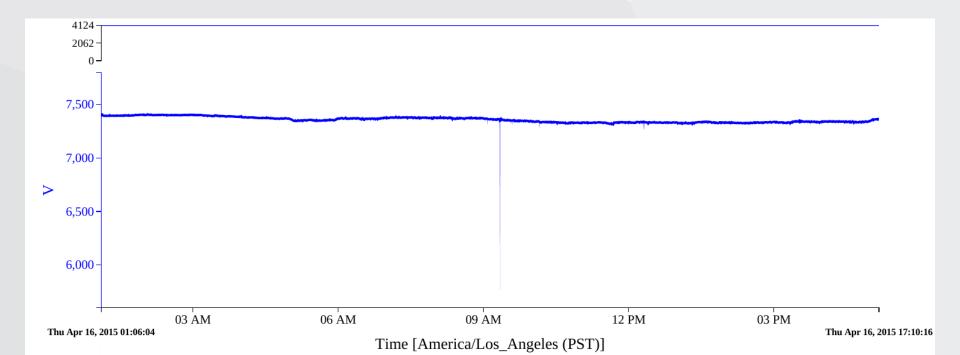
#### About 4 billion data points

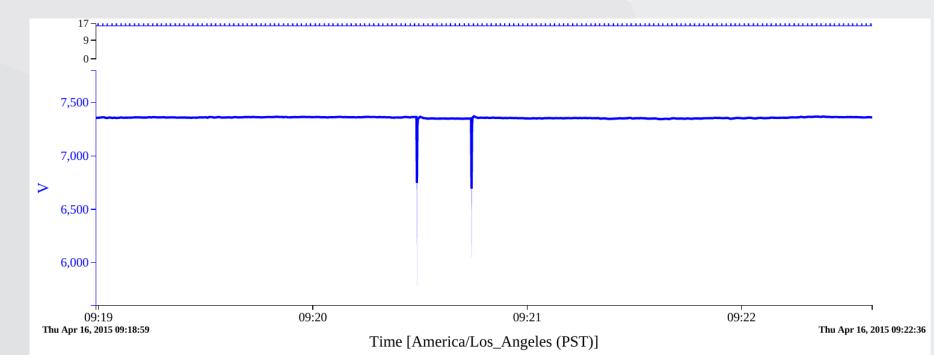


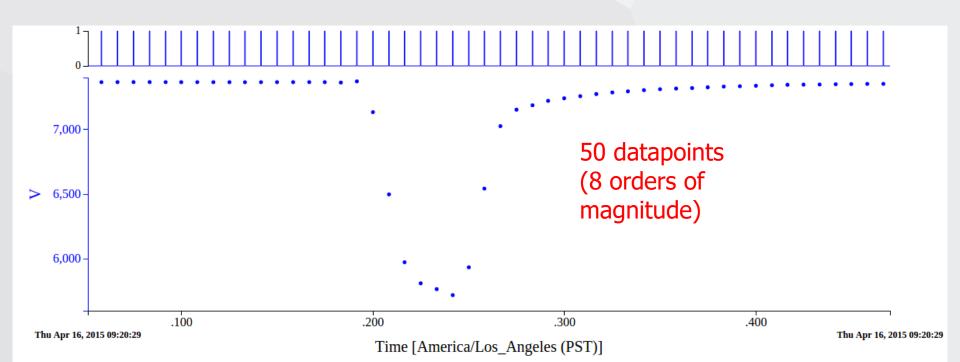




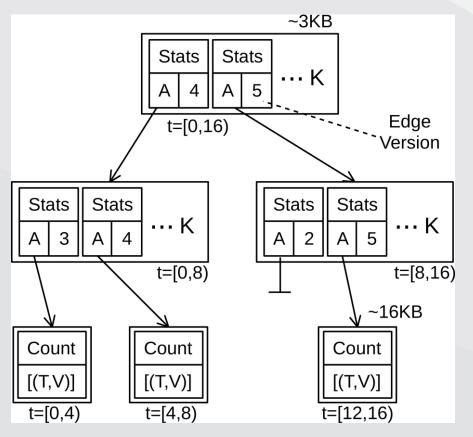








#### **Berkeley Tree Data Structure**



Copy on write K-ary Tree Partitioning static time (1933 to 2079)

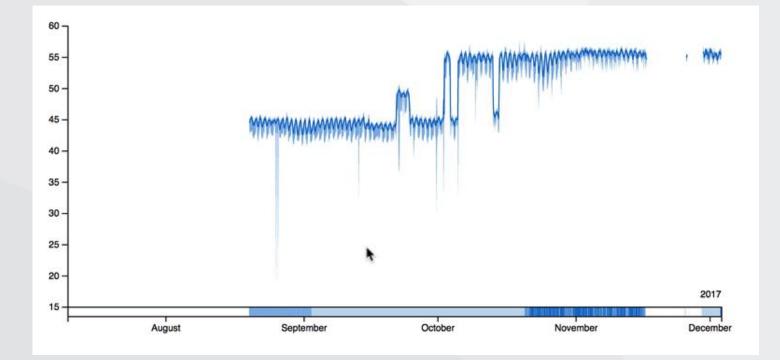
#### Leaf nodes

- Time, value pairs + length

#### Internal nodes

- Pointers to children
- Version annotations for children
- Aggregates for children
  - Min, Mean, Max, Count
  - Any associative operator

#### **Did it Work?**



#### Who Cares?

- Supports heterogeneous, multi-scale, multiresolution sensor data
- Supports up to 1GHz sensors
- Nanosecond time resolution
- Write 53M points/second
- Read 120M points/second
- 10x Faster than anything else available
- Tested beyond 100,000 PMUs

# **Analytics as First Class Citizens**

#### **Common Analytics Patterns**

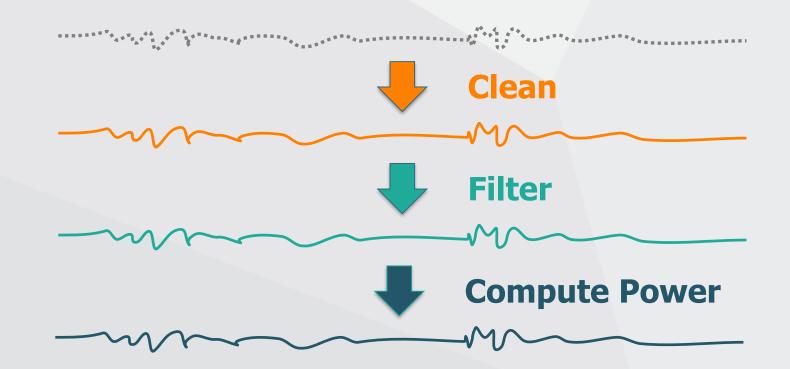
#### **Common Analytics Patterns**



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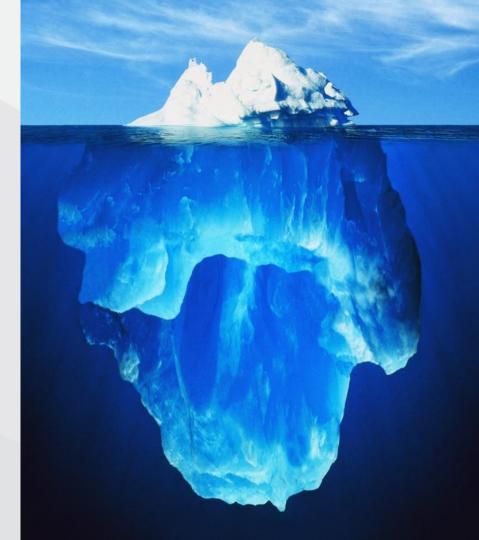
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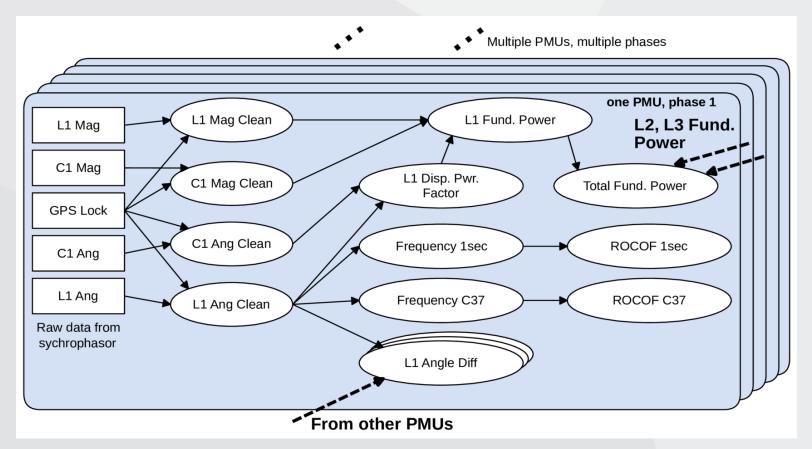
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# **But Wait, There's More**

- Windowing operations
- Spatial/Frequency Transforms
  - Wavelet
  - Fourier
  - Stockwell
- Indexing
- Clustering
- Classification
- Categorization
- Anomaly/Event/Novelty
   Detection
- Motif Discovery



### **The DISTIL Framework**



## **Analytics Benchmarks**

	Distributed		
	Identity	Phase Difference	Reactive/Fundamental Pwr
Input/Output streams	1/1	2/1	4/2
Compute changeset	972 μs	1659µs	1180µs
Query data [s]	69.8	104.4	196.9
Kernel calculation [s]	10.8	22.7	245.5
Delete old data[s]	6.7	6.9	15.8
Insert new data[s]	40.7	39.8	66.5
Changeset / compute time	1064 x	773 x	259 x

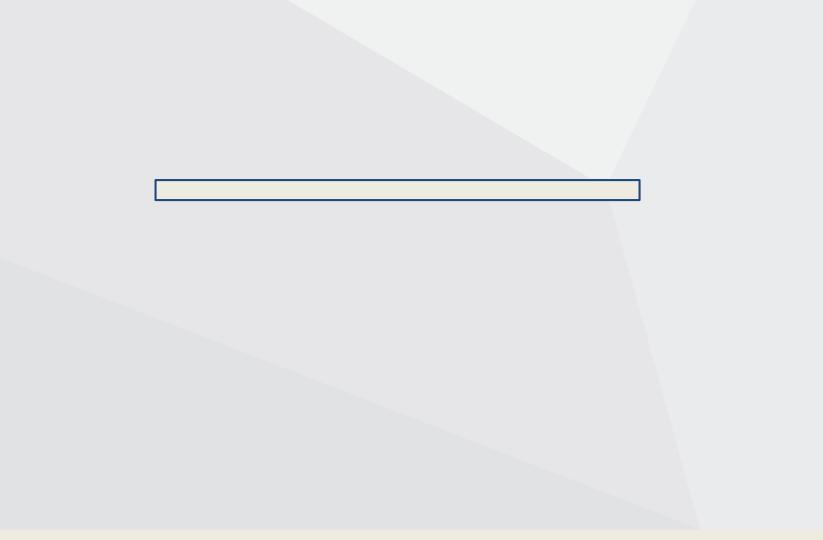
#### Ping**Things**

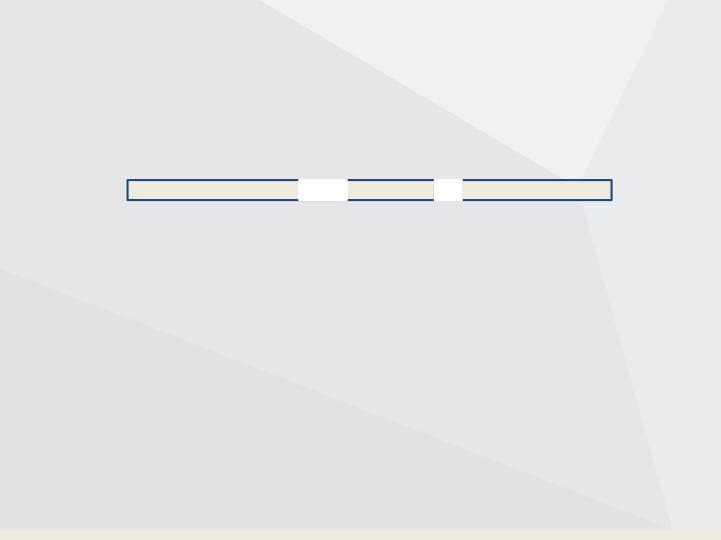
#### Who Cares?

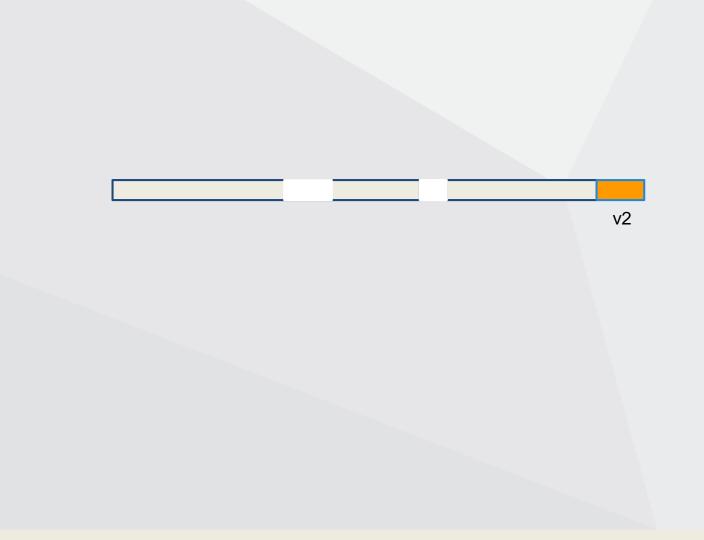
- The platform must be built from the ground up to support relevant analytic use cases
- Why capture sensor data if you aren't going to use it?

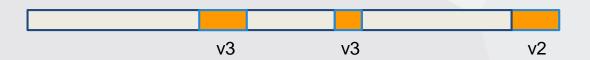
# **The Real World is Messy**





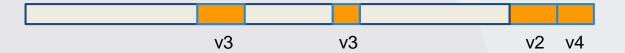




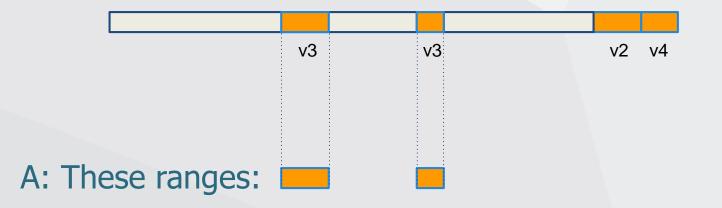




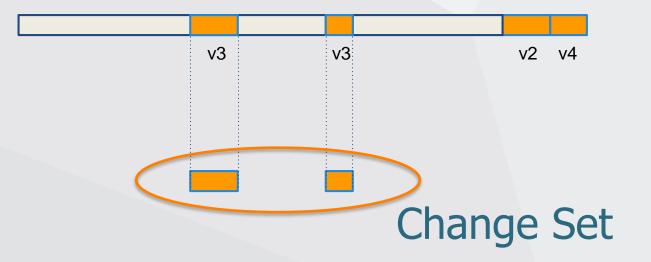
# Q: What changed between v2 and v3?



# Q: What changed between v2 and v3?



# Q: What changed between v2 and v3?



# **Versioning Source Code**

5	5 Internal/cephprovider/cephprovider.go				
Σ.	Σ	@@ -148,12 +148,15 @@ func (seg *CephSegment) Write(uuid []byte, address uint64,			
148	148	//start of an object. This is why we do not add the object max size here			
149	149	//NEW NOTE:			
150	150	//We cannot go past the end of the allocation anymore because it would b			
151		<pre>- if ((naddr + MAX_EXPECTED_OBJECT_SIZE) &gt;&gt; 24) != (address &gt;&gt; 24) {</pre>			
	151	+ if ((naddr + MAX_EXPECTED_OBJECT_SIZE + 2) >> 24) != (address >> 24) {			
152	152	//We are gonna need a new object addr			
153	153	<pre>naddr = &lt;-seg.sp.alloc</pre>			
	154	+ seg.naddr = naddr			
154	155	<pre>seg.flushWrite()</pre>			
	156	+ return naddr, nil			
155	157	}			
156	158	seg.naddr = naddr			
	159	+			
157	160	return naddr, nil			
158	161	}			

### Who Cares?

- Efficiently update calculations on out of order data
- Idempotent calculations
- Rewinding data arrival to understand and diagnose problems

# **A Universal Sensor Analytics Platform for Utilities**

- For heterogeneous, multi-scale, multi-resolution sensor data
- Open source, open source tools, open data formats
- Tested beyond 100,000 PMUs
- Each signal can be up to 1 Gigahertz
- Horizontally scalable and distributed
- Analytics as a first class citizen
- Designed to make the humans better

# **Jevons Paradox**

In 1865, a twenty-nine-year-old Englishman named William Stanley Jevons published a book, "The Coal Question," in which he argued that the bonanza couldn't last. Britain's affluence, he wrote, depended on its endowment of coal, which the country was rapidly depleting. He added that such an outcome could not be delayed through increased "economy" in the use of coal—what we refer to today as energy efficiency. He concluded, in italics, "*It is wholly a confusion of ideas to suppose that the economical use of fuel is equivalent to a diminished consumption. The very contrary is the truth.*"\*

"occurs when technological progress increases the efficiency with which a resource is used (reducing the amount necessary for any one use), but the rate of consumption of that resource rises because of increasing demand"

### **Building a True Platform**

"A platform is a business based on enabling value-creating interactions between external producers and consumers. The platform provides an open, participative infrastructure for these interactions and sets governance conditions for them. The platform's overarching purpose: to consummate matches among users and facilitate the exchange of goods, services, or social currency, thereby enabling value creation for all participants.

Strategy has moved from controlling unique internal resources and erecting competitive barriers to orchestrating external resources and engaging vibrant communities. And innovation is no longer the province of in-house experts and research and development labs, but is produced through crowdsourcing and the contribution of ideas by independent participants in the platform. External resources don't completely replace internal resources—more often they serve as a complement. But platform firms emphasize ecosystem governance more than product optimization, and persuasion of outside partners more than control of internal employees."



#### Ping**Things**

## **The Punchline**

- Free private beta for universities for the upcoming Academic Year
- Platform is pre-populated with TB of real synchrophasor data
- New sensor data is streaming into the platform

# Sean Patrick Murphy sean@pingthings.ai